# Introduction about Programming Assignment – Group 4

## 1 Introduction

521 programming assignment for our group 4 is:

p743 question 20

***Given the distances between pairs of television stations and the minimum allowable distance between stations, assign frequencies to these stations.***

Based on our understanding, this is a undirected graph coloring question with a minimum distance additional condition.

**This mean that:**

1. **For two stations that have the distance shorter than minimum allowable distance definitely have different frequencies. Moreover, we can set an edge between these two stations.**
2. **For two stations that have longer distance than minimum distance, we don’t add edge between these stations.**
3. **After 1) and 2) we can get a graph then it becomes a graph coloring questions for the frequencies assignment.**

For this assignment there are just two main jobs:

1. Create the graph by input data, the graph is undirected graph.
2. Find an algorithm to solve the coloring question.

## 2 A Simple example

**We can use a simple example to illustrate this assignment.**

For three stations like below, suppose the minimum allowable distance is 4:

**2**

**3**

**3**

**3**

**1**

**5**

1. We can get a distance relation form as below:

|  |  |
| --- | --- |
| Stations | Distance relations |
| 1 | {{Station1,0}, {Station2,3}, {Station3,5}} |
| 2 | {{Station1,3}, {Station2,0}, {Station3,3}} |
| 3 | {{Station1,5}, {Station2,3}, {Station3,0}} |

1. Then this form can be represented as a 3X3 Symmetric Matrix:

|  |  |  |  |
| --- | --- | --- | --- |
| Station | 1 | 2 | 3 |
| 1 | 0 | 3 | 5 |
| 2 | 3 | 0 | 3 |
| 3 | 5 | 3 | 0 |

1. Using the minimum distance 4 to change this Matrix to a 0/1 Matrix (if distance < 4 then set to 1, else 0; for the vertex itself also set value to 0):

|  |  |  |  |
| --- | --- | --- | --- |
| Station | 1 | 2 | 3 |
| 1 | 0 | 1 | 0 |
| 2 | 1 | 0 | 1 |
| 3 | 0 | 1 | 0 |

1. Adding edges between vertexes

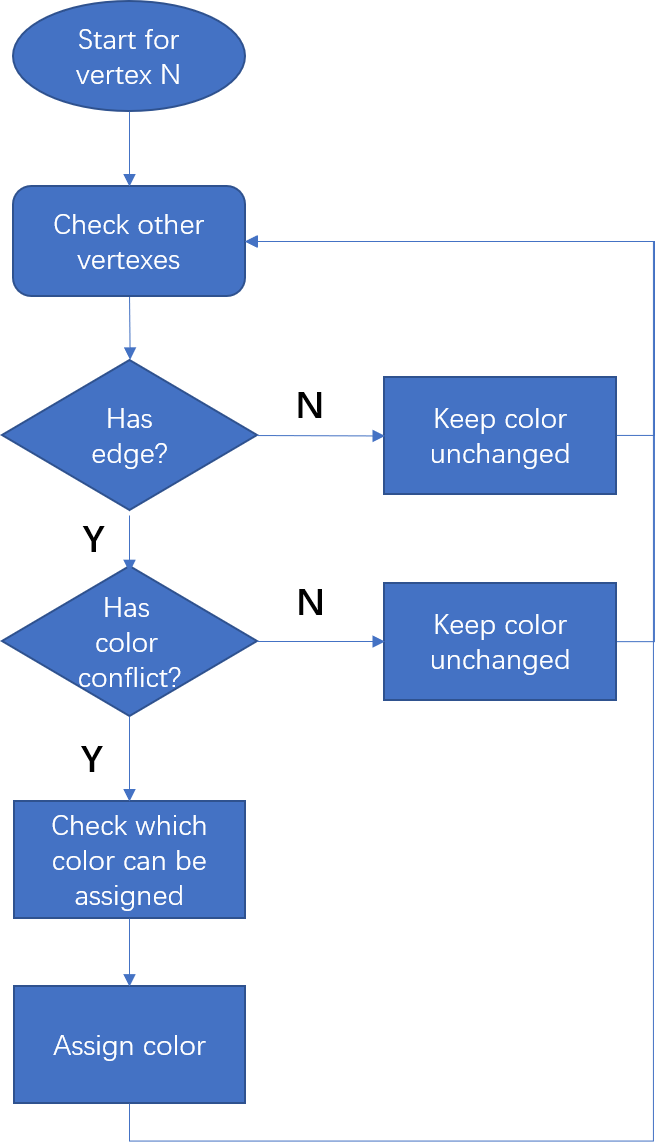
Check the Matrix, if the value is 1, then add edge between the vertexes.

1. Coloring the three stations

Firstly, we know that for a N nodes graph, the number of colors is at most N. So create a color list based on the number of stations just like *{{color0, used/unused}，{color1, used/unused}, {color2, used/unused}}* to store which color has been used or not to help assign the color for the nodes. For initialization, just set all colors to color0.

Then, set all stations’ colors to 0, and checking if there is any conflicting. This is an iteration process for all the vertexes.

the process shows below:



|  |  |
| --- | --- |
| Iteration | Color |
| 1 | {{Station1, color0}, {Station2, color1}, {Station3, color0}} |
| 2 | {{Station1, color0}, {Station2, color0}, {Station3, color0}} |
| 3 | **{{Station1, color0}, {Station2, color1}, {Station3, color0}}** |

After three iterations, we get the result: {{Station1, color0}, {Station2, color1}, {Station3, color0}}.

## 2 A slightly complicated example

Suppose there are 8 stations with the distances showed below:

Matrix of distance

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Station | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| 1 | 0 | 2 | 5 | 8 | 7 | 6 | 5 | 9 |
| 2 | 2 | 0 | 9 | 7 | 8 | 4 | 3 | 2 |
| 3 | 5 | 9 | 0 | 5 | 6 | 8 | 9 | 5 |
| 4 | 8 | 7 | 5 | 0 | 4 | 2 | 3 | 9 |
| 5 | 7 | 8 | 6 | 4 | 0 | 8 | 7 | 5 |
| 6 | 6 | 4 | 8 | 2 | 8 | 0 | 2 | 5 |
| 7 | 5 | 3 | 9 | 3 | 7 | 2 | 0 | 4 |
| 8 | 9 | 2 | 5 | 9 | 5 | 5 | 4 | 0 |

Each row means the distance between other stations, and this is a symmetric matrix.

Suppose the minimum distance is **3.**

### Step 1 Change this matrix to a 0/1 matrix by using the minimum distance 3

If the distance between two stations equals to or shorter than 3, set the distance to 1; if not, set to 0.

So we can get the new matrix:

0/1 Matrix of distance

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Station | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| 2 | 1 | 0 | 0 | 0 | 0 | 0 | 1 | 1 |
| 3 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 4 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 |
| 5 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 6 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 0 |
| 7 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 0 |
| 8 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |

Also set a list of color for 8 stations, all just initialized to color 0, **colorLists** = {0,0,0,0,0,0,0,0,}

### Step 2 Adding edges based on Matrix

|  |  |
| --- | --- |
| Station | Edge relation |
| 1 | 2 |
| 2 | 1,7,8 |
| 3 | none |
| 4 | 6,7 |
| 5 | none |
| 6 | 4,7 |
| 7 | 2,4,6 |
| 8 | 2 |

### Step 3 Coloring the stations in the matrix – for the 1st row

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Station | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| 1 | 0  C(1)=0 | 1  C(2)=1 | 0  C(3) | 0  C(4)=0 | 0  C(5)=0 | 0  C(6)=0 | 0  C(7)=0 | 0  C(8)=0 |
| 2 | 1 | 0 | 0 | 0 | 0 | 0 | 1 | 1 |
| 3 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 4 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 |
| 5 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 6 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 0 |
| 7 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 0 |
| 8 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |

**Now the color list is {0,1,0,0,0,0,0,0}.**

### Step 4 Coloring the stations in the matrix – for the rest rows (2~8)

For the second cycle, when i = 2

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Station | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| 1 | 0  C(1)=0 | 1  C(2)=1 | 0  C(3)=0 | 0  C(4)=0 | 0  C(5)=0 | 0  C(6)=0 | 0  C(7)=0 | 0  C(8)=0 |
| 2  C(2)=1 | 1  C(1)=0 | 0  C(2)=1 | 0  C(3)=0 | 0  C(4)=0 | 0  C(5)=0 | 0  C(6)=0 | 1  C(7)=0 | 1  C(8)=0 |
| 3 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 4 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 |
| 5 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 6 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 0 |
| 7 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 0 |
| 8 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |

**Now the color list is {0,1,0,0,0,0,0,0}.**

For the 3rd cycle, when i = 3

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Station | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| 1 | 0  C(1)=0 | 1  C(2)=1 | 0  C(3)=0 | 0  C(4)=0 | 0  C(5)=0 | 0  C(6)=0 | 0  C(7)=0 | 0  C(8)=0 |
| 2  C(2)=1 | 1  C(1)=0 | 0  C(2)=1 | 0  C(3)=0 | 0  C(4)=0 | 0  C(5)=0 | 0  C(6)=0 | 1  C(7)=0 | 1  C(8)=0 |
| 3  C(3)=0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 4 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 |
| 5 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 6 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 0 |
| 7 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 0 |
| 8 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |

Because there is no edge for vertex3, so the color list is unchanged.

**Now the color list is still {0,1,0,0,0,0,0,0}.**

Just continue doing this for the rest 5 cycles

|  |  |
| --- | --- |
| Cycle time | colorList |
| 4 | 01000110 |
| 5 | 01000110 |
| 6 | 01000120 |
| 7 | 01000120 |
| 8 | 01000120 |

So now we got the color List for these 8 stations are

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| station | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| Color value | 0 | 1 | 0 | 0 | 0 | 1 | 2 | 0 |